

MEDIA ARTS B.A.

The School of Media Arts continues to lead the way in creating innovative educational experiences for students by offering the most comprehensive fully online Bachelor of Arts degree at the University of Montana. This degree enables students to maximize their creative potential through the study and artistic application of emerging digital technologies. It provides learning opportunities in interactive media, web and internet technologies, film editing, gaming, and a variety of digital design applications including sound, still image, motion, and animation. For more information on requirements, please see the B.A. program heading under academics or the Media Arts website (<http://www.umt.edu/mediaarts>).

MART 440	Tech Interactive Media Design	3
MART 441	Web Technologies	3
MART 450	Topics in Film/Media Studies	3
Total Hours		24

Minimum Required Grade: C

Bachelor of Arts - Media Arts

College of Visual & Perf Arts

Degree Specific Credits: 45

Required Cumulative GPA: 2.0

Catalog Year: 2017-2018

General Education Requirements

Information regarding these requirements can be found in the General Education Section (<http://catalog.umt.edu/academics/general-education-requirements>) of the catalog.

Summary

Lower Division Core	21
Upper Division Core	24
Total Hours	45

Lower Division Core

Rule: Complete all courses.

MART 101L	Intro to Media Arts	3
MART 102	Digital Technology in the Arts	3
MART 111A	Intro to Photoshop	3
MART 112A	Introduction to Film Editing	3
MART 120	Creative Coding I	3
MART 255	Photoshop: Art and Design	3
MART 256	Illustrator: Vector and Layout Design	3
Total Hours		21

Minimum Required Grade: C

Upper Division Core

Rule: Complete all courses.

MART 302	Intro to Motion Design	3
MART 330	Principles of Sound Design	3
MART 340	Princ of Interactive Media	3
MART 341	Intro to Web Design	3
MART 342	Art & Sci of Interactive Games	3