MEDIA ARTS B.A.

The School of Visual and Media Arts continues to lead the way in creating innovative educational experiences for students by offering the most comprehensive fully online Bachelor of Arts degree at the University of Montana. This degree enables students to maximize their creative potential through the study and artistic application of emerging digital technologies. It provides learning opportunities in interactive media, web and internet technologies, film editing, gaming, and a variety of digital design applications including sound, still image, motion, and animation.

Bachelor of Arts - Media Arts

General Education Requirements

Information regarding these requirements can be found in the General Education Section (http://catalog.umt.edu/academics/general-education-requirements/) of the catalog.

Summary

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Degree Specific Credits: 57

Required Cumulative GPA: 2.0

Shared Foundation Requirements

Note: All courses are required unless waived via departmental advanced placement policy.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Complete all of the following courses:

- ARTH 150H Introduction to Art History 3
- ARTZ 105A Visual Language - Drawing 3
- GDSN 149A Digital Imaging I 3
- MART 101L Intro to Media Arts 3
- MART 112A Introduction to Film Editing 3
- ARTZ 108A Visual Language - 3-D Foundations 3
  or MART 120 Creative Coding I 3

Total Hours 18

Minimum Required Grade: C

Upper-Division Core

Complete all of the following courses:

- MART 245 Introduction to the Language and Practice of Sonic Art 3
- MART 255 Photoshop: Art and Design 3
- MART 256 Illustrator: Vector and Layout Design 3

Total Hours 12

Minimum Required Grade: C

School of Visual and Media Arts Electives

Notes:

- Courses could fulfill requirements of Thematic Area groups of Time, Digital, Material, and History and Theory.
- These courses should be chosen in consultation with your advisor.

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Complete 9 credits of courses at the 200-level or above in the following areas:

- Art History (ARTH)
- Art (ARTZ)
- Graphic Design (GDSN)
- Media Arts (MAR or MART)

Total Hours 9

Minimum Required Grade: C

Lower-Division Core

Note: Courses could fulfill requirements of Thematic Area groups of Time, Digital, Material, and History and Theory.

Complete all of the following courses:

- MART 201H History of Digital Arts & Culture 3