

ESPORTS CERTIFICATE

General Certificate Requirements

Additional requirements for graduation can be found on the Degree/Certificate Requirements for Graduation page (<https://catalog.umn.edu/academics/graduation-requirements/>).

Unless otherwise noted in individual program requirements, a minimum grade point average of 2.00 in all work attempted at the University of Montana-Missoula is required for graduation. Please see the Academic Policies and Procedures page (<https://catalog.umn.edu/academics/policies-procedures/>) for information on how your GPA is calculated.

Courses taken to satisfy the requirements of a major, minor, or certificate program must be completed with a grade of C- or better unless a higher grade is noted in the program requirements.

Post-Secondary Certificate - Esports

Course Requirements

Code	Title	Hours
Core Requirements		
Complete all of the following courses:		
MART 342	Art & Science of Interactive Games	3
MART 360	Game Ethics	3
MART 464	Creatively Exploring Artificial Intelligence: An Interdisciplinary Approach	3
Electives		
Complete three credits of the following courses:		3
MART 100	Fundamentals of Esports	
MART 189	Fundamentals Esports Competition	
Total Hours		12