

THEATRE M.F.A. - DESIGN AND TECHNOLOGY

General Graduate Program Requirements

Graduate School policies and standards can be found on the Graduate School Policies page (<https://catalog.umn.edu/graduate/school-policies/>).

The minimum GPA for any graduate program is 3.0. Individual programs may require more than a 3.0 to remain in good standing.

The minimum grade for a course to be accepted toward any master's or doctoral requirement is C. The minimum grade for a course to be accepted toward a certificate program is B-. Individual programs may require higher grades for specific courses.

Master of Fine Arts - Theatre: Design and Technology Concentration

Based on the student's transcript and professional experience within the field, courses may be added, substituted, or waived with approval of the program head and Director of the School of Theatre and Dance.

Course Requirements

Code	Title	Hours
Required Courses		
Complete all of the following courses:		
THTR 501	Introduction to Graduate Studies	1
THTR 531	Graduate Seminar in Theatre History	3
THTR 556	Graduate Rendering Techniques	2
THTR 545	Graduate Design Seminar: Collaboration	2
THTR 546	Graduate Design Seminar: Freelancing	2
THTR 609	Graduate Design Project	4
THTR 645	Graduate Design Seminar: Teaching	2
THTR 646	Graduate Design Seminar: Outreach	2
Primary Design Emphasis		
Complete 9 credits of the following courses:		
THTR 540	Graduate Costume Design	
THTR 550	Graduate Scene Design	
THTR 560	Graduate Light Design	
THTR 565	Graduate Sound for Performance	
Complete 3 credits of the following courses:		
THTR 542	Problems in Costume Design	
THTR 552	Problems in Scene Design	
THTR 562	Problems in Light Design	
THTR 567	Problems in Sound Design	
Secondary Design Emphasis		
Complete 3 credits of the following courses:		
THTR 540	Graduate Costume Design	
THTR 550	Graduate Scene Design	
THTR 560	Graduate Light Design	
THTR 565	Graduate Sound for Performance	
Complete 3 credits of the following courses:		
THTR 542	Problems in Costume Design	

THTR 552	Problems in Scene Design	
THTR 562	Problems in Light Design	
THTR 567	Problems in Sound Design	
Production Assignments		
Complete 9 credits of the following courses:		9
THTR 507	Technical Production Assignment	
THTR 508	Design Production Assignment	
Electives		
Complete 15 credits of graduate-level courses chosen in consultation with your advisor.		15
Total Hours		60